

Steyning C of E Primary School Art & Design Progression Map



CURRICULUM AREA	FS	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
KEY TOPICS/LEARNING	Are we there yet? What Happens When I Fall Asleep? Will You Read Me a Story? Why Do Ladybirds Have Spots? Are We There Yet? Do Cows Drink Milk?	Superheroes Moon Zoom! Dinosaur Planet Enchanted Woodland Rio De Vida	Land Ahoy! Street Detectives Muck, Mess & Mixtures Scented Garden	Scrumdiddlyumptious Mighty Metals Flow Tribal Tales	Burps, Bottoms & Bile Road Trip USA I Am Warrior Blue Abyss	Magical Forces! Divorced, Beheaded, Died! Star Gazers! Ancient Influences	Victorians Frozen Kingdom A Child's War Hola Mexico!
Useful artists			Resources and techniq	ues in art and design lin	ked to each year group		
Leonardo Da Vinci, Vincent Van Gogh, Poonac Painting Colour Pollock, Monet, Chagall, Ben Moseley, Van Gogh Printing Picasso, Dan Mather, Andy Warhol Form / sculpture / sculpting Henry Moore, Barbara Hepworth, Andy Goldsworthy	range of paintbrush sizes, rollers, small and large pallets, felt tip, coloured pens, chalk, pastels and was crayon in a variety of thicknesses. Acrylic paint, ink, rollers, large pallets, found materials, fruit/veg, wood blocks. Junk modelling materials, found & natural materials, scissors, tape,	Pencil, charcoal, chalk, pastels in a variety of thicknesses. Acrylic paint, aprons, watercolour paints, a wide variety of paintbrush sizeslengths and thicknesses, rollers, small and large pallets, felt tip, coloured pens, chalk, pastels and wax crayon in a variety of thicknesses. Acrylic paint, ink, rollers, large pallets, found materials, fruit/veg, wood blocks. Junk modelling materials, scissors, tape, rope, clay and tools. Thread, wool, scissors, glue, large eye needles, fabric crayons, Binca, different materials.	in a variety of thicknesses. Acrylic paint, aprons, watercolour paints, a wide variety of paintbrush sizes- lengths and thicknesses, rollers, small and large pallets, felt tip, coloured pens, chalk, pastels and wax crayon in a variety of thicknesses Primary and secondary colours. Acrylic paint, ink, rollers, large pallets, found materials, fruit/veg, wood blocks, carbon papers, poly-blocks, tools, Junk modelling materials, found & natural materials, scissors, tape, rope, clay and tools. Thread, wool, scissors, glue, large eye needles, fabric crayons, Binca, different materials, French knitting Dollies, wax or oil resist resources.	Various pencils, fine line pen, charcoal, chalk, pastels, ICT software. Acrylic paint, painting shirts, watercolour paints and fine brushes, a variety of paintbrush sizes, rollers, small and large pallets, felt tip, coloured pens, chalk, pastels and wax crayon in a variety of thicknesses. Primary and secondary colours. Colour wheels primary and secondary. Acrylic paint, ink, rollers, large pallets, found materials, fruit/veg, wood block, carbon papers, poly-blocks, tools. Junk modelling materials, scissors, tape, rope, clay and tools, papier mâché. Thread, wool, scissors, glue, smaller eye needles, fabric crayons, Binca, different materials, tie-dye resources, French knitting Dollies, wax or oil resist resources, tie-dye resources, Batik.	charcoal, chalk, pastels, ICT software. Acrylic paint, painting shirts, watercolour paints and fine brushes, a variety of paintbrush sizes, rollers, small and large pallets, felt tip, coloured pens, chalk, pastels and wax crayon. Colour wheels primary and secondary. Create a range tones, tints and shades. Acrylic paint, ink, rollers, large pallets, found materials, fruit/veg, wood block, carbon papers, poly-blocks, tools, marbling, silkscreen and batik. Junk modelling materials, scissors, tape, rope, clay and tools, papier mâché. Thread, wool, scissors, glue, smaller eye needles, fabric crayons, Binca, different materials, tie-dye resources, French knitting Dollies, wax or oil resist resources, tie-dye resources, Batik.	felt tip, coloured pens, chalk, pastels and wax crayon. Colour wheels primary and secondary. Create a range tones, tints and shades. Warm, cold, complementary and contrasting colours. Acrylic paint, ink, rollers, large pallets, found materials, fruit/veg, wood block, carbon papers, poly-blocks, tools, marbling, silkscreen, batik, Lino and carving tools. Junk modelling materials, found & natural materials, scissors, tape, rope, clay and tools, papier mâché. Different grades of thread and wool, scissors, glue, a range of size eye needles, fabric crayons, Binca, different materials, tie-dye resources,	rollers, small and large pallets, felt tip, coloured pens, chalk, pastels and wax crayon. Colour wheels primary and secondary. Create a range tones, tints and shades. Warm, cold, complementary and contrasting colours. Acrylic paint, ink, rollers, large pallets, found materials, fruit/veg, wood block, carbon papers, polyblocks, tools, marbling, silkscreen, batik, Lino and carving tools. Junk modelling materials,

					Foundation Stage			
				-	nd Design – exploring and using media and mat			
Ex	xperiment wit		s finding out about th	eir properties and i		ounds, patterns, movement and different tools and techniques.		
	Duanina	AUTUMN	wish a falson is a t	ala Evalara diff	SPRING	SUMMER		
rogression:	Drawing:	Begin to use a variety of drawing tools. Explore different textures and taking rubbings from different surfaces. Use drawings to tell a story. Investigate different lines. Encourage more accurate drawings of people.						
	Painting:		_	•	Mix paint. Create finger paintings. Use a range	of paintbrush sizes. Use paint to create an image.		
	Colour:					of different tools that bring colour. Use a range of tools to make		
		coloured marks on paper. Explore printing with a variety of objects. Print with block colours. Explore shape in the environment. Begin to explore materials through handling, feeling, enjoying and manipulating. Begin to explore constructing - building and						
	Printing:							
	Form							
	(sculpture): Texture:		d materials throug	th handling man	inulating and enjoying. Explore sensory experies	ice. Create simple collages using a range of textures		
	Pattern:	-		-	atterns. Explore simple symmetry.	ice. Create simple conages using a range of textures		
		tion/use of media a			ls/exploration/use of media and materials taugh	t e.g. of skills/exploration/use of media and material		
J		taught		G		taught		
					KS1			
ogression		Autumn: e.g Y1: Exploring &	g. of skills/lessons		Spring: - e.g. of skills/lessons progression	Summer: e.g. of skills/lessons progression a. Ask and answer questions about the starting points for their		
e taught to u f materials cı	ise a range	developing ideas: Y2: Exploring &	cultures.			work of artists, craftspeople and designers in different times and answer questions about the starting points for their		
esign and ma			-	cesses they have	used. Develop their ideas. Explore the difference	es and similarities within the work of artists, craftspeople and		
			uesigners in unie	rent times and c	aitures.			
		Y1: - Superheroes	& Moon Zoom!		Y1: - Dinosaur Planet	Y1: - Enchanted Woodland & Rio de Vida		
		Make potato prints	s to look like Supe	rtato.	Make salt dough Dinosaur fossils.	Make clay Tree Boggarts.		
		Design and make v	egetable superhe	roes.	Make Dinosaur skin fossil, using clay	Design and make a woodland themed weaving.		
		Design and make a	pop art onomato	poeia splat.	Y2: - Street Detectives	Design and make a carnival themed mask.		
		Make marble ink planets.				Design and make a rainforest animal collage.		
		Design and make a	rtwork based on a	artist study.		Y2: - Muck, Mess & Mixtures & Scented Garden		
		Y2: - Land Ahoy!				Create a regal themed self-portrait		
						Create a skyline of London burning scene		

Progression	Y1: Drawing:	_		tips, charcoal, ballpoints, chalk and other dry media. Explore diffe				
Be taught to use			erve and draw landscapes. Observe patterns.	. Use a sketchbook to gather and collect artwork. Begin to explore				
		use of line, shape and colour.						
drawing, painting and sculpture to develop and	Y1: Painting:	-	•	s and types. Work on different scales. Mix secondary colours and				
share their ideas,			aint. Create different textures e.g., use of saw					
experiences and imagination	Y1: Printing:	Be able to recognise pattern in the environment. Make marks in print with a variety of objects, including natural and man-made objects. Explore mono-printing. Explore different printing techniques e.g., wood block and relief (e.g., with string and found objects) printing. Make rubbings. Create natterns. Build a repeating pattern						
agac.on	Y1: Form and	patterns. Build a repeating pattern. Use materials to make known objects for a purpose. Explore sculpture with a range of malleable media, especially clay. Manipulate clay in a variety						
		Use materials to make known objects for a purpose. Explore sculpture with a range of malleable media, especially clay. Manipulate clay in a varie of ways, e.g., rolling, kneading and shaping, carve, pinch and roll. Experiment with, construct and join recycled, natural and manmade materials. Make simple joins. Explore shape and form. Begin to use a variety of techniques, e.g., weaving, finger knitting, fabric crayons, sewing and Binca. How to thread a needle, cut, glue and trim material. Create images from imagination, experience or observation. Use a wide variety of media, inc. photocopied material, fabric, plastic, tissu magazines, crepe paper, etc. Explore how textiles create things.						
	Y1: Textiles:							
	Y2: Drawing:	Draw for a sustained period of tir different media, e.g., crayons, pa Sketch to make quick observation	me from images and real objects, including sincles, stels, felt tips, charcoal and ballpoint. Undersons and records. Explore ways of recording exp	ingle and grouped objects. Experiment with tools and surfaces. La stand the basic use of a sketchbook and work out ideas for drawir periences and feelings. Experiment with the visual elements - line				
	Y2: Painting:	shape, pattern and colour. Discuss use of shadows and use of light and dark. Be able to mix a range of secondary colours, shades and tones using different types of paint. Experiment with tools and techniques, e.g., layering, mixing media, scraping through etc. Name different types of paint and their properties. Work on a range of scales e.g., large brush on large paper etc. Print using a variety of materials, objects and techniques. Identify the different forms printing takes. Explore mono-printing. Use a variety of techniques, e.g., carbon printing, relief, poly-block, rubbings and fabric printing. Design patterns of increasing complexity and repetition.						
	Y2: Printing:							
	Y2: Form and			sonal experiences and ideas. Manipulate clay for a variety of purpo				
		e.g., thumb pots, simple coil pots techniques, replicate patterns an	and models. Be able to shape and form from	n direct observation (malleable and rigid materials). Explore decord other sculptors. Experiment with, construct and join recycled, na				
	Y2: Textiles:	Continue to develop a variety of techniques, e.g., weaving, French knitting, fabric crayons and wax or oil resist, simple appliqué and embroide Use large eyed needles and explore stitch e.g., running stitch, knot and use other manipulative skills. Create textured collages from a variety media. Make a simple mosaic.						
	Y1: - Superheroes	& Moon Zoom!	Y1: - Dinosaur Planet	Y1: - Enchanted Woodland & Rio de Vida				
		oremixed paint to be. Add details with ecreate the Supertato	Make and use salt dough to create Dinosaur fossils.	Use clay and found natural materials to make a Tree Boggart, in pairs.				
	character.		Observational drawing of dinosaur skin / fossils.					

Use vegetables and other materials, e.g., fabric, ribbon, googly eyes and card to create vegetable superheroes.



Observational drawing of artist study artwork and recreate own pop art onomatopoeia splat.

Use clay and clay tools to recreate textures of reptilian skin. Finish with premixed earth tone paints.



Make a cardboard loom to create a Woodland themed weaving using materials, e.g., string, fabrics and ribbon.



Use materials, e.g., glitter, feathers, stickers, paint and

Explore and use marble inks to create a planet.



Explore paint, pastels and chalks to recreate artwork based on artist study.

Y2: - Land Ahoy!

Observational drawing of pirate related objects

Drawing pirate ships and lebelling

Y2: - Street Detectives

Mix and match paints to explore colour, line and layering to recreate artwork explored during artist study.

Use a range of colour implements to create a regal self portrait

Use charcoal, chalks and pastels to create a London burning scene

pen to create a carnival themed mask.

Use collage materials, e.g., paper, card and fabric, to layer up and create a rainforest animal collage.



Y2: - Muck, Mess & Mixtures & Scented Garden

Explore and recreate artist study artwork, focusing on line, colour and composition.



Observational drawing of artist study artwork.



Observational drawing of artist study artwork.



Observational drawing of an allotment Name all the primary and secondary colours. Begin to be able to mix colours. Mix and match colours to artefacts and objects. Find collections of

colour. Apply colour with a range of tools.

Y1: Texture: Explore ways to create different textures using a range of drawing tools. Take rubbings of different textures. Collage. Sort textures according to

specific qualities.

Y1: Pattern: Discuss and continue to develop an awareness of patterns repeating patterns symmetry.

Y2: Colour: Explore, mix and use a range of tones of the primary and secondary colour. Mix and match colours using artefacts and objects. Know that the primary colours are mixed to make the secondary colours. Use white or water to lighten, and darken colours without using black. Use colour on a

large scale

Y2: Texture: Continue to explore ways to create different textures using a range of drawing tools. Create collage by exploring overlapping and overlaying to

create effects.

Y2: Pattern: Experiment by arranging, folding, repeating, overlapping to create regular and irregular patterning. Explore natural and manmade patterns. Discuss regular and irregular patterns.

Y1: - Superheroes & Moon Zoom!



Progression

Be taught to develop a

wide range of art and

design techniques in

using colour, pattern,

texture, line, shape,

form and space.

Explore and develop use of line, colour and pattern recreate artist study Pop art onomatopoeia splats.

Explore and develop use of line, pattern, shape, form and colour to recreate artwork based on artist study.

Y1: - Dinosaur Planet

Make and use salt dough to crate Dinosaur fossils, thinking about shape, texture and colour



Finish by attempting to mix earthy colour paints and paint using different brushes.

Y1: - Enchanted Woodland & Rio de Vida

Use clay and found natural materials to create Tree Boggarts. Focus on shape, form, line and textures.



	Y2: - Land Ahoy!			
	Colour match and	explore of ways to represent e of pirate related artifacts	Think about form, shape, textures and colours in dinosaur skin fossils and how to create these simply, with tools and clay.	Create a Woodland themed weaving focusing on colour and texture.
		explore of ways to represent e of to paint a pirate ship	inish by mixing earthy colour paints and paint using different brushes.	Focus on colour, pattern and line create a carnival themed mask.
			Y2: - Street Detectives	
			Use primary and secondary colours and artist study to recreate a piece of artwork.	Focus on pattern, colour and shape to create a rainforest animal collage.
			Think carefully about colours needed to create a	Y2: - Muck, Mess & Mixtures & Scented Garden
			London burning scene.	Mix and use paints and artist study to recreate artist study artwork.
				Mix paints and add textures to recreate artist study artwork.
				Mix paint and use bold line to recreate artist study artwork.
				Use clay to recreate artist study artwork?
				Create an allotment artwork focusing on line, colour, composition, pattern and texture.
Progression Be taught about the work of a range of artists, craft makers	Y1: Artist study:	Describe and explore the work of a significant artists.	a significant artist. Words relating to colour, shape, mat	erials and subject matter can be used to explore works by
and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work		or highly skilled artists; they influe		mportant for many reasons: they were created by famous ires of a style or movement of art; the subject matter is ted a large body of work over a long period of time.
	Y1: - Superheroes	& Moon Zoom!	Y1: - Dinosaur Planet	Y1: - Enchanted Woodland & Rio de Vida
	Roy Litchenstein study: his use of line, shapes and colour.			Y2: - Muck, Mess & Mixtures & Scented Garden:



Peter Thorpe study: his use of line, shapes, colour and paint.

Y2: - Land Ahoy!





Kandinsky study: his use of line, repeated patterns and colour.



Bayeux Tapestry study:



Piet Mondrian study: his use of line, colour and composition.



Van Gogh study: his use of paint, texture, and colour



Yayoi Kusama study: her use of bold colour, line, pattern texture and composition.

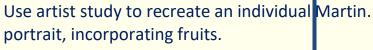
KS2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

	, ,						
	Autumn		Spring	Summer			
	e.g. of skills/lessons progression		e.g. of skills/lessons progression	e.g. of skills/lessons progression			
Progression	Y3 Exploring & Select and record from first hand of		bservation, experience and imagination, and explore ideas for different purposes. Question and make thoughtful				
	developing ideas:	eloping ideas: observations about starting points and select ideas to use in their work. Explore the roles and purposes of artists, craftspeople and designers					
Be taught to create		working in different times and cult	ures.				
sketch books to record	Y3 Drawing:	Draw for a sustained period of tim	e at their own level. Develop close observational drawing	g. Experiment with the potential of various grades of			
their observations and		pencils and other drawing implem	encils and other drawing implements. Plan, refine and alter drawings as necessary. Create initial sketches as a preparation for painting. Draw both				
use them to review and		he positive and negative shapes. Use their sketchbook to collect and record visual information from different sources. Use different media to					
revisit ideas		chieve variations in line, texture, tone, colour, shape and pattern.					
	Y3 Pattern:	Explore patterns in the environment. Design patterns using ICT. Make patterns on a range of surfaces. Explore symmetry.					
	Y3: - Scrumdiddlyumptious		Y3: – Mighty Metals & Flow	Y3: – Tribal Tales			

Real life observational drawings of fruit into sketch books.

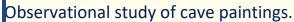
Review and revisit: Half image and half drawing of fruit.





Sketch and layer background, middle ground and foregrounds to create an overall image based on artist study.

Use line and repeated patterns to create an image in sketch books, in response to the story 'A River' By Marc Observational study of Beaker pots –



Observational drawings of rocks – focusing on textures.

focusing on patterns.





Y4 Exploring &

Y4 Drawing:

Select and record from first hand observation, experience and imagination, and explore ideas for different purposes. Question and make thoughtful **developing ideas:** observations about starting points and select ideas to use in their work. Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.

> Make informed choices in drawing, paper and media. Alter and refine drawings and describe changes using art vocabulary. Use research to inspire drawings from memory and imagination. Identify and draw the effect of light. Draw shape, scale and proportion with increased accuracy. Collect

Y4: - Burps, Botto	ms & Bile	Y4: - Road Trip USA & I Am Warrior	Y4: - Blue Abyss			
Create studies of l drawing media.	linear drawings using a range of	Observational study of traditional Dreamcatchers.	Observational study of seascapes using pencil, chare pastels and chalks.			
Real life observati anatomy – the ha	onal drawing of the human nds.	Review and revisit: draw a new personal Dreamcatcher.	Observational study of tropical sea creatures using pencil, pen, charcoal, pastels and chalks.			
Real life observati anatomy – the eyo	onal drawing of the human es.	Observational study of Navajo weavings.				
Real life observati anatomy – portrai	onal drawing of the human it.	Review and revisit: draw a new personal Navajo themed design for a weaving.				
Y5 Exploring & developing ideas:	observations about starting poir		lore ideas for different purposes. Question and make thou rk. Explore the roles and purposes of artists, craftspeople,			
	architects and designers working					
_	Be able to work in a sustained a Explore the effect of light on obderawings of people. Use a sketchand shape.	jects and people from different directions. Interpret hbook to develop ideas. Explore the potential proper	the texture of a surface in detail. Produce increasingly acc rties of the visual elements, line, tone, pattern, texture, co			
Y5 Pattern:	Be able to work in a sustained a Explore the effect of light on objurtation of people. Use a sketch and shape. Create own abstract pattern to the same of the sam	jects and people from different directions. Interpret	the texture of a surface in detail. Produce increasingly acc rties of the visual elements, line, tone, pattern, texture, co			
Y5 Pattern: Y5: - Magical Ford Observational stude of jewellery and T Review and revisit	Be able to work in a sustained a Explore the effect of light on objudrawings of people. Use a sketch and shape. Create own abstract pattern to eas! dy /real life observational drawing	jects and people from different directions. Interpret hbook to develop ideas. Explore the potential proper reflect personal experiences and expression. Create Y5: - Stargazers! Detailed observational tonal study of moonscape Observational study of constellations.	the texture of a surface in detail. Produce increasingly acc rties of the visual elements, line, tone, pattern, texture, co pattern for purposes. Y5: - Ancient Influences S. Detailed observational study of ancient Egyptian to sarcophaguses, and hieroglyphics.			
Y5 Pattern: Y5: - Magical Force Observational stude of jewellery and T Review and revisit of jewellery. Y6 Exploring &	Be able to work in a sustained a Explore the effect of light on object of light on object and shape. Create own abstract pattern to eas! dy /real life observational drawing udor artefacts. t: design and draw a personal piece. Select and record from first han observations about starting points.	jects and people from different directions. Interpret hbook to develop ideas. Explore the potential proper reflect personal experiences and expression. Create Y5: - Stargazers! gs Detailed observational tonal study of moonscape Observational study of constellations. Review and revisit: moonscapes to design a textile piece incorporating stitch. d observation, experience and imagination, and explorts and select ideas and processes to use in their works.	the texture of a surface in detail. Produce increasingly acc rties of the visual elements, line, tone, pattern, texture, co pattern for purposes. Y5: - Ancient Influences S. Detailed observational study of ancient Egyptian to sarcophaguses, and hieroglyphics.			
of jewellery and T	Be able to work in a sustained a Explore the effect of light on object of drawings of people. Use a sketch and shape. Create own abstract pattern to eas! dy /real life observational drawing dudor artefacts. design and draw a personal piece. Select and record from first han observations about starting point designers and architects working Demonstrate a wide variety of wown work (drawings). Develop in	jects and people from different directions. Interpret hbook to develop ideas. Explore the potential proper reflect personal experiences and expression. Create Y5: - Stargazers! gs Detailed observational tonal study of moonscape Observational study of constellations. Review and revisit: moonscapes to design a textile piece incorporating stitch. d observation, experience and imagination, and explorts and select ideas and processes to use in their worg in different times and cultures. vays to make different marks with dry and wet medideas using different or mixed media, in their sketchbody.	the texture of a surface in detail. Produce increasingly according the visual elements, line, tone, pattern, texture, compattern for purposes. Y5: - Ancient Influences S. Detailed observational study of ancient Egyptian to sarcophaguses, and hieroglyphics. Detailed observational study of ancient Egyptian to sarcophaguses, and hieroglyphics. Detailed observational study of ancient Egyptian to sarcophaguses, and hieroglyphics. Detailed observational study of ancient Egyptian to sarcophaguses, and hieroglyphics.			
Y5 Pattern: Y5: - Magical Ford Observational stude of jewellery and T Review and revisit of jewellery. Y6 Exploring & developing ideas:	Be able to work in a sustained a Explore the effect of light on object of light on object of light on object of people. Use a sketch and shape. Create own abstract pattern to rest. dy /real life observational drawing udor artefacts. design and draw a personal piect of servations about starting point designers and architects working Demonstrate a wide variety of vown work (drawings). Develop is tone, pattern, texture, form, sparents.	jects and people from different directions. Interpret hbook to develop ideas. Explore the potential proper reflect personal experiences and expression. Create Y5: - Stargazers! gs Detailed observational tonal study of moonscape Observational study of constellations. Review and revisit: moonscapes to design a textile piece incorporating stitch. d observation, experience and imagination, and explorts and select ideas and processes to use in their worg in different times and cultures. vays to make different marks with dry and wet medideas using different or mixed media, in their sketchbody.	the texture of a surface in detail. Produce increasingly accreties of the visual elements, line, tone, pattern, texture, compattern for purposes. Y5: - Ancient Influences S. Detailed observational study of ancient Egyptian to sarcophaguses, and hieroglyphics. Bore ideas for different purposes. Question and make thourk. Explore the roles and purposes of artists, craftspeople, a. Identify artists who have worked in a similar way to the book. Manipulate and experiment with the elements of artists.			

Observational study of Inuit art – focusing on line, texture and colour.

Tribal art study (Green Goblins link).

Detailed observational drawing of parts of the human anatomy.

Detailed observational study of Mexican Calavera / skulls.



Detailed bservational study of the Mexican landscape.

Y3 Painting: Experiment with different effects and textures e.g., blocking in colour, washes, thickened paint etc. Work confidently on a range.

Be taught to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials Y3 Sculpting:

Progression

Experiment with different effects and textures e.g., blocking in colour, washes, thickened paint etc. Work confidently on a range of scales e.g. thin brush on small pictures etc. Painting techniques may include: dotting, scratching, splashing.

Mix a variety of colours and know how to use primary colours to make secondary colours. Use a developed colour vocabulary. Make colour wheels. Print using a variety of materials, objects and techniques, including layering and rubbings. Continue to develop and explore relief and impressed printing. Explore colour mixing through overlapping colour prints. Record textures and patterns. Explore pattern and shape through creating designs for printing. Talk about the processes used to produce a simple print.

Plan, design and make models. Develop ability to shape, form, model and construct (malleable and rigid materials). Join clay adequately and work reasonably independently. Construct a simple clay base for extending and modelling other shapes. Understanding of different adhesives and methods of construction. Make a simple papier mâché object.

Use a variety of techniques, e.g., printing, dying, quilting, weaving, embroidery, paper and plastic trappings and appliqué. Use smaller eyed needles and finer threads. Develop skills in stitching. Develop weaving skills e.g., creating different patterns or texture, weaving in a circle. Explore tie dying and batik. Name the tools and materials they have used. Experiment with a range of media e.g., overlapping, layering etc.

Y3: - Scrumdiddlyumptious

Observational drawing of fruit using pencil and charcoal to improve line, texture, tint (highlights), blending and shading techniques.

Color mixing paints to create contrasting colours for 'sweet wrapper designs'.



Y3 Textiles:

Use preliminary sketches and artist study to print onto tiles using 2 contrasting colours.



Use preliminary sketches and artist study to create collages of fruits.

Use preliminary sketches to create clay models of fruit.

Y3: – Mighty Metals & Flow

Explore a range of sculpting techniques to create a robot.

Use line to create perspective.

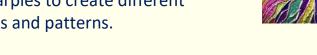


Use watercolors to create a background. Shading. Use colour pastels to create middle and foreground detail. Smudge, blend and Use prel

layer.

Use felt tips to add detail and accentuate areas of interest.

Foil embossing using string and tools and sharpies to create different textures and patterns.



Create a collective painting using sounds/music as a stimulus (river sounds).

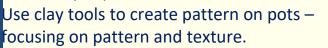
Y3: - Tribal Tales

Use pastels and chalk to recreate a cave painting for classroom display.



Use pencils to create different line, patterns and textures of a rock. Hatching, stippling, blending and shading.

Use preliminary sketches to create clay Beaker style. pots.





Circular weaving?



Use line, pastels and chalks to create a repeated pattern.

Use sponges, paintbrushes and paint to recreate Monet's Bridge over a pond of water lilies by layering the paint.

Y4 Painting: Choose paints and implements appropriately. Plan and create different effects and textures with paint according to what they need for the task.

Show increasing independence and creativity with the painting process.

Y4 Colour: Mix and match colours with increasing accuracy. Use more specific colour language e.g., tint, tone, shade, hue. Select suitable equipment for the

task. Explore colour to reflect mood.

Y4 Printing: Use a sketchbook for recording textures and patterns. Research, create, modify and refine a print using a variety of techniques. Select broadly the

kinds of material to print with in order to get the effect they want. Interpret environmental and manmade patterns. Explore resist printing

including marbling, silkscreen and batik.

Y4 Sculpting: Analyze and interpret natural and manmade forms of construction. Use a variety of materials. Plan, design, make and adapt models. Make

informed choices about the 3D technique chosen. Show an understanding of shape, space and form. Discuss own work and the work of other

sculptors - showing a developing understanding of how something has been sculpted, modelled or constructed.

Use a wider variety of stitches. Combine skills more readily. Refine and alter ideas and explain choices using an art vocabulary. Collect visual information from a variety of sources, describing with vocabulary based on the visual and tactile elements. Explore and experiment with creating

mood, feeling, movement. Choose collage or textiles as a means of extending work already achieved Compare different fabrics. Match the tool to

the material.

Y4: - Burps, Bottoms & Bile

Use pencils, colour pencils and fine line pen to create Use preliminary sketches of linear drawings, focusing on line to create form.

Improve techniques of using drawing pencils to create a range of textures to represent parts of the human anatomy – the hands, the eyes.

Explore the tonal uses of different drawing pencils and how this can change the drawings that represent parts of the human anatomy – the hands, the eyes.



Use preliminary self-portrait sketches and artist study to create an abstract self-portrait. Use collage materials to layer patterns and textures.

Y4: - Road Trip USA & I Am Warrior

Use preliminary sketches of Dreamcatchers to create a personal Dreamcatcher using sticks, string, ribbon, beads and bells. Stitch, knot, weave, thread, wrap.



Use natural methods to dye materials and thread.

Use preliminary sketches of Navajo Weavings and research to create a

personal Navajo Weaving using materials, string, feathers, sticks and a cardboard loom.

Y4: - Blue Abyss

Use watercolor, inks and Brusho to create detailed, patterned and colorful seascape backgrounds.

Use pencil, pen and black inks to create monochrome fish - focusing on detail and texture.

Use collage materials and acrylic paints to create Use natural methods to dye materials and interesting monochrome seascape backgrounds.

Use collage materials and acrylic paints to create interesting monochrome seascape backgrounds.

Y5 Painting:

Demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours. Work on preliminary studies to test media and materials. Create imaginative work from a variety of sources.

Y5 Colour: Explore hue, tint, tone, shades and mood. Explore the use of texture in colour. Explore using colour for different purposes.

Y5 Printing: Begin to explain a few printing techniques, e.g., the use of poly-blocks, impressed, relief, mono, carbon printing, Lino and resist printing. Design prints and combine techniques. Choose the printing method appropriate to the task. Build up layers and colours/textures. Organise their work in terms of pattern, repetition, symmetry or random printing styles. Choose inks and overlay colours. Discuss and evaluate own work and that of Y5 Sculpting: others. Plan and develop ideas; shape, form, model and join. Plan a sculpture through drawing and other preparatory work. Consider the properties of different materials. Construct from observation or imagination. Describe the different qualities involved in modelling, sculpture and construction. Use recycled, natural and man-made materials to create sculpture. Discuss and evaluate own work and that of other sculptors. Y5 Textiles: Join fabrics in different ways, including stitching. Use different grades and uses of threads and needles. Extend their work within a specified technique. Use a range of media to create collage. Use stories, music or poems as stimuli. Make informed decisions about materials to use. Embellish work. Discuss and evaluate own work and that of other textile artists. Y5 Photography: Y5: - Magical Forces! Y5: - Stargazers! Y5: - Ancient Influences Use observational study and jewellery design to Experiment and further improve techniques of using Experiment and further improve techniques of using create a piece of jewellery. pencil, chalks and charcoal – focusing on tone-light and pencil, pen and paints – focusing on details of ancient dark, tints and shade to create a moonscape image. Egyptian tombs, sarcophaguses, and hieroglyphics. Revisit and review: create pinprick art of constellations Colour match paints. studied in sketchbooks. Use a range of materials and stitch to create a moonscape. Y6 Painting: Choose appropriate paint, paper and implements to adapt and extend their work. Carry out preliminary studies, test media and materials and mix appropriate colours. Work from a variety of sources, including those researched independently. Show an awareness of how paintings are created (composition). Y6 Colour: Create shades and tints using black and white. Explore hue, tint, tone, shades and mood. Explore the use of texture in colour. Explore colour for purposes. Explore colour to express feelings. Y6 Printing: Describe a variety of printing techniques and uses e.g., the use of poly-blocks, impressed, relief, mono, carbon printing, Lino and resist printing. Be familiar with layering prints. Be confident with printing on paper and fabric. Alter and modify work. Can build up drawings and images of whole or parts of items using various techniques. Explore printing techniques used by various artists. Work relatively independently. Y6 Sculpting: Plan and develop ideas; shape, form, model and join. Further develop skills in using clay e.g., slabs, coils, slips, etc. Make a mould and use plaster safely. Create sculpture and constructions with increasing independence. Discuss and evaluate own work and that of other sculptors. Y6 Textiles: Use different techniques, colours and textures etc. when designing and making pieces of work. Further develop experience in embellishing. Begin to show an awareness of the potential of the uses of material. Begin to apply knowledge of different techniques to express feelings. To work collaboratively on a larger scale. To be expressive and analytical to adapt, extend and justify their work. Discuss and evaluate own work and that of other textile artists. Y6 Photography: Y6: - Victorians & Frozen Kingdom Y6: - A Child's War Y6: - ID & Hola! Mexico Mark make, match colours and patterns Use observational drawings and artist study to recreate Use observational drawings of the Mexican in artist's work using a range of media. artworks. skill to colour mix and match creating bold and interesting patterns. Take photographs that capture children playing to Use the wax resist technique, watercolours, pencil and

	compare with observational drawings taken.	pen. Focus on tone, contour lines and colour mixing.	Use clay to recreate a Mexican Calavera / skull.
	Use observational study of Inuit art to develop use of		
	pencil, paint and pen to recreate a piece of artwork.	smudging and blending technique.	
	Use observational study of Inuit art to develop		
	printing methods that convey a clear conceptual		
Progression	meaning. Y3: Work in the style of a significant artist, architect	or designer. The work of significant artists, architects ar	Indidesigners has distinctive features, including the subject
	•	ney belong and the techniques and materials they have t	-
	Y3: - Scrumdiddlyumptious	Y3: – Mighty Metals & Flow	Y3: – Tribal Tales
	Giuseppe Arcimboldo study: his portrait paintings with fruits.	Eric Joiner study: his use of objects to create interesting perspectives (back, middle and foregrounds).	
	Andy Warhol study: his use of contrasting colours to create repeated prints	Claude Monet study: impressionist painter's use of layers and contrasting colours to capture light in his paintings.	
	Y4: Explain the significance of art, architecture or desclues about the past through the symbolism, colours	, , , , , , , , , , , , , , , , , , , ,	al works of art are significant because they give the viewer
		Y4: - Road Trip USA & I Am Warrior	Y4: - Blue Abyss
	Pablo Picasso study: his abstract portraits.	Navajo weaving by North American Indians study: their traditional methods of dying thread and weaving.	Paul J Hill study? Jason Decaires Taylor study?
	Y5: Investigate and develop artwork using the chara- Abstract:	cteristics of an artistic movement. Artistic movements	include Expressionism, Realism, Pop Art, Renaissance and
		Y5: - Stargazers!	Y5: - Ancient Influences
	Yoyoi Kusama study:	Joan Miro - Constellation: Toward the Rainbow, 1941	
	Hans Holbein study: his portraits.	Georgia O'Keefe - Starlight Night, 1963	



Vincent van Gogh - The Starry Night 1889

Y6: Explain the significance of different artwork from a range of times and cultures, and use elements of these to create artwork. Works of art can be significant for many reasons. For example, they are created by key artists of an artistic movement; have influenced other artists; have a new or unique concept or technique or have a famous or important subject:

Y6: - Victorians & Frozen Kingdom



Laurence Stephen Lowry study:



Lucy Qinnuayuak – *Gathering of Birds*

Y6: - A Child's War



Henry Moore study: his life and artwork during WWII.

Y6: - ID & Hola! Mexico





Frida Kahlo

Possible links to other subjects could include:

RE - the role of art, sculpture etc. in religious buildings and their symbolic meanings.

English - discussion and debate around artworks and artists being studied; making and using masks to support drama and storytelling; studying the work of illustrators and creating new illustrations for existing stories.

Maths - exploring patterns, symmetry and sequences, and recognising how certain numerical strings (e.g., the Fibonacci sequence) recur often in nature.

PE - using dance, silhouettes, body angles and the human form as the basis for artwork; exploring techniques to capture motion in still images and forms.

Computing – creating digital art and manipulating images.